GRADE(S): 11

UNIT 1: Functions and Graphs

## TIME FRAME: 14 to 26 days

#### NCTM STANDARDS:

## 1. NUMBER AND OPERATIONS

A. Understand numbers, ways of representing numbers, relationships among numbers, and number systems

- B. Understand meanings of operations and how they relate to one another
- C. Compute fluently and make reasonable estimates

# 2. ALGEBRA

- A. Understand patterns, relations, and functions
- B. Represent and analyze mathematical situations and structures using algebraic symbols
- C. Use mathematical models to represent and understand quantitative relationships
- D. Analyze change in various contexts

## 3. GEOMETRY

B. Specify locations and describe spatial relationships using coordinate geometry and other representational systems

- C. Apply transformations and use symmetry to analyze mathematical situations
- D. Use visualization, spatial reasoning, and geometric modeling to solve problems

## 4. MEASUREMENT

- A. Understand measurable attributes of objects and the units, systems, and processes of measurement
- B. Apply appropriate techniques, tools, and formulas to determine measurements

## 6. PROBLEM SOLVING

- A. Build new mathematical knowledge through problem solving
- B. Solve problems that arise in mathematics and in other contexts
- C. Apply and adapt a variety of appropriate strategies to solve problems
- D. Monitor and reflect on the process of mathematical problem solving

# 7. REASONING AND PROOF

- A. Recognize reasoning and proof as fundamental aspects of mathematics
- B. Make and investigate mathematical conjectures
- C. Develop and evaluate mathematical arguments and proofs
- D. Select and use various types of reasoning and methods of proof

# 8. COMMUNICATION

- A. Organize and consolidate their mathematical thinking through communication
- B. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others
- C. Analyze and evaluate the mathematical thinking and strategies of others
- D. Use the language of mathematics to express mathematical ideas precisely

# 9. CONNECTIONS

A. Recognize and use connections among mathematical ideas

B. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole

C. Recognize and apply mathematics in contexts outside of mathematics

# 10. REPRESENTATION

A. Create and use representations to organize, record, and communicate mathematical ideas

B. Select, apply, and translate among mathematical representations to solve problems

C. Use representations to model and interpret physical, social, and mathematical phenomena

# PA ELIGIBLE CONTENT:

# M11.A.3.1.1

• Simplify/evaluate expressions using the order of operations to solve problems (any rational numbers may be used).

# M11.D.1.1.1

• Analyze a set of data for the existence of a pattern and represent the pattern algebraically and/or graphically.

## M11.D.1.1.2

• Determine if a relation is a function given a set of points or a graph.

## M11.D.1.1.3

• Identify the domain, range or inverse of a relation (may be presented as ordered pairs or a table).

## M11.D.2.1.2

• Identify or graph functions, linear equations or linear inequalities on a coordinate plane.

# M11.D.2.1.3

• Write, solve and/or apply a linear equation (including problem situations).

## M11.D.2.1.5

• Solve quadratic equations using factoring (integers only – not including completing the square or the Quadratic Formula).

#### M11.D.3.1.1

• Identify, describe and/or use constant or varying rates of change.

#### M11.D.3.1.2

 Determine how a change in one variable relates to a change in a second variable (e.g., y=4/x, if x doubles, what happens to y?).

# M11.D.4.1.1

• Match the graph of a given function to its table or equation.

# M11.E.4.2.1

• Draw, find and/or write an equation for a line of best fit for a scatter plot.

#### M11.E.4.2.2

 Make predictions using the equations or graphs of best-fit lines of scatter plots.

- 1. Use algebraic, numerical, and graphical models to solve problems.
- 2. Analyze the characteristics of the basic functions.
- 3. Use basic functions to build new functions.
- 4. Define functions and relations parametrically.
- 5. Find the inverse of a relation or function.
- 6. Investigate transformations of functions and parametric relations.
- 7. Use concepts of functions in real world situations.

ACTIVITIES:	ASSESSMENTS:
	Observation and questioning
	Presentations and discussions
1. Activity: Mathematical Definitions:	Projects and investigations
Precalculus	Mathematical writing
2. Represent problems using different models	<ul> <li>Homework</li> </ul>
3. Fit curves to data	Quizzes
4. Solve equations algebraically	Tests
5. Activity: Ten Commandments of	
Mathematics	
6. Activity: Algebra Card Tricks	
<ol><li>Investigate grapher failure</li></ol>	REMEDIATION:
8. Examine the graphical representations of	<ul> <li>Slope and Y-Intercept 1</li> </ul>
functions	<ul> <li>X- and Y-Intercepts</li> </ul>
9. Determine the domain and range of a	Slope and Y-Intercept 2
function	Graphing Quadratics 1, 2, and 3
10. Investigate the continuity of functions	Quick Graphs of Quadratic Equations
11. Identify local extrema	Manipulating Powers (2 pages)
12. Find the asymptotes of a function	Evaluating Rational Exponents
13. Identify and analyze the twelve basic	Simplifying Radicals
functions	
	Domain and Range #1
14. Add, subtract, multiply, and divide	Domain and Range #2
functions	Sum, Difference, and Product
15. Find the composition of functions	Conjugate and Quotient
16. Determine the domain of a composition	
17. Use implicitly defined functions to define	
relations	ENRICHMENT:
<ol><li>18. Investigate parametric equations</li></ol>	Red-Haired Older Son
19. Activity: Crashing Airplanes	<ul> <li>Project: Collaborative Investigation—</li> </ul>
20. Find the inverse of a relation or function	Babylonian Square Roots
21. Use the horizontal line test to determine if	
a relation has an inverse	DIFFERENTIATION
22. Determine whether a function is one-to-	www.algebrahelp.com
one	www.coolmath.com
23. Find equations for translations reflections,	www.mathleague.com
stretches and shrinks of functions	www.interactmath.com
24. Examine combinations of transformations	
and the consequences of the order in	RESOURCES:
which they are applied	Precalculus: Graphing, Numerical, Algebraic, 7th ed.,
Activity: Examining How Mathematics is Used in	Demana et. al., © 2007
the Workplace	
Activity: The Point of No Return	
Lab Activity: It Averages Out in the End	

GRADE(S): 11

UNIT 2: Polynomial, Power, and Rational Functions TIME FRAME: 12 to 14 days

#### NCTM STANDARDS:

#### **1. NUMBER AND OPERATIONS**

A. Understand numbers, ways of representing numbers, relationships among numbers, and number systems

- B. Understand meanings of operations and how they relate to one another
- C. Compute fluently and make reasonable estimates

# 2. ALGEBRA

- A. Understand patterns, relations, and functions
- B. Represent and analyze mathematical situations and structures using algebraic symbols
- C. Use mathematical models to represent and understand quantitative relationships
- D. Analyze change in various contexts

## 3. GEOMETRY

- C. Apply transformations and use symmetry to analyze mathematical situations
- D. Use visualization, spatial reasoning, and geometric modeling to solve problems

## 4. MEASUREMENT

- A. Understand measurable attributes of objects and the units, systems, and processes of measurement
- B. Apply appropriate techniques, tools, and formulas to determine measurements

## 5. DATA ANALYSIS AND PROBABILITY

C. Develop and evaluate inferences and predictions that are based on data

# 6. PROBLEM SOLVING

- A. Build new mathematical knowledge through problem solving
- B. Solve problems that arise in mathematics and in other contexts
- C. Apply and adapt a variety of appropriate strategies to solve problems
- D. Monitor and reflect on the process of mathematical problem solving

# 7. REASONING AND PROOF

- A. Recognize reasoning and proof as fundamental aspects of mathematics
- B. Make and investigate mathematical conjectures
- C. Develop and evaluate mathematical arguments and proofs
- D. Select and use various types of reasoning and methods of proof

# 8. COMMUNICATION

- A. Organize and consolidate their mathematical thinking through communication
- B. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others
- C. Analyze and evaluate the mathematical thinking and strategies of others
- D. Use the language of mathematics to express mathematical ideas precisely

# 9. CONNECTIONS

A. Recognize and use connections among mathematical ideas

B. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole

C. Recognize and apply mathematics in contexts outside of mathematics

- A. Create and use representations to organize, record, and communicate mathematical ideas
- B. Select, apply, and translate among mathematical representations to solve problems
- C. Use representations to model and interpret physical, social, and mathematical phenomena

#### M11.A.2.2.1

 Simplify/evaluate expressions involving positive and negative exponents, roots and/or absolute value (may contain all types of real numbers - exponents should not exceed power of 10).

## M11.A.2.2.2

 Simplify/evaluate expressions involving multiplying with exponents (e.g. x<sup>6</sup> \* x<sup>7</sup> = x<sup>13</sup>), powers of powers (e.g., (x<sup>6</sup>)<sup>7</sup>=x<sup>42</sup>) and powers of products (2x<sup>2</sup>)<sup>3</sup>=8x<sup>6</sup> (positive exponents only).

#### M11.A.3.1.1

• Simplify/evaluate expressions using the order of operations to solve problems (any rational numbers may be used).

#### M11.D.1.1.1

• Analyze a set of data for the existence of a pattern and represent the pattern algebraically and/or graphically.

#### M11.D.1.1.2

• Determine if a relation is a function given a set of points or a graph.

# M11.D.1.1.3

 Identify the domain, range or inverse of a relation (may be presented as ordered pairs or a table).

# M11.D.2.1.2

 Identify or graph functions, linear equations or linear inequalities on a coordinate plane.

#### M11.D.2.1.3

• Write, solve and/or apply a linear equation (including problem situations).

#### M11.D.2.1.5

 Solve quadratic equations using factoring (integers only – not including completing the square or the Quadratic Formula).

#### M11.D.2.2.1

 Add, subtract and/or multiply polynomial expressions (express answers in simplest form – nothing larger than a binomial multiplied by a trinomial).

- 1. Graph polynomial functions.
- 2. Investigate power functions.
- 3. Predict end behavior and determine the real zeros of polynomial functions.
- 4. Determine rational zeros using the rational roots theorem, the factor theorem and synthetic division.
- 5. Investigate complex zeros.
- 6. Analyze graphs of rational functions.
- 7. Use graphical and algebraic techniques to solve equations and inequalities.

M11.D.2.2.2	
<ul> <li>Factor algebraic expressions, including difference of squares and trinomials</li> </ul>	
(trinomials limited to the form $ax^2+bx+c$	
where a is not equal to 0).	
M11.D.2.2.3	
Simplify algebraic fractions.	
M11.D.3.1.1	
<ul> <li>Identify, describe and/or use constant or</li> </ul>	
varying rates of change.	
M11.D.3.1.2	
Determine how a change in one variable	
relates to a change in a second variable	
(e.g., $y=4/x$ , if x doubles, what happens to	
y?).	
M11.D.4.1.1	
Match the graph of a given function to its	
table or equation.	
M11.E.4.2.1	
<ul> <li>Draw, find and/or write an equation for a line of best fit for a scatter plot.</li> </ul>	
M11.E.4.2.2	
• Make predictions using the equations or	
graphs of best-fit lines of scatter plots.	
ACTIVITIES:	ASSESSMENTS:
	Observation and questioning
<ol> <li>Graph polynomial functions of various degrees and investigate the shapes of the</li> </ol>	<ul> <li>Presentations and discussions</li> <li>Projects and investigations</li> </ul>
graphs	<ul><li>Projects and investigations</li><li>Mathematical writing</li></ul>
2. Find the rate of change of a function	<ul> <li>Homework</li> </ul>
3. Use regression models to solve problems	Quizzes
4. Determine the vertex and axis of	• Tests
symmetry for a quadratic function	
5. Determine local maximum and minimum	REMEDIATION:
values	Synthetic Substitution
6. Analyze the characteristics of power	<ul> <li>Synthetic Substitution (cont.)</li> </ul>
functions	The Remainder Theorem
7. Use power functions to model real life	The Factor Theorem
problems	<ul> <li>Dividing Polynomials</li> <li>Synthetic Division</li> </ul>
<ol> <li>Investigate the end behavior of polynomial functions of even and odd</li> </ol>	Synthetic Division
degree	ENRICHMENT:
9. Find the end behavior model	Einstein's Problem
10. Determine the zeros of a polynomial	
function	
11. Establish the multiplicity of the zeros of a	
polynomial function	

12. Explore the intermediate value property	DIFFERENTIATION:
algebraically and graphically	http://www.sosmath.com/index.html
13. Explore the division algorithm for	www.algebrahelp.com
polynomials	www.coolmath.com
14. Use the remainder and factor theorem to	www.mathleague.com
test for zeros	www.interactmath.com
15. Use synthetic division as an aid to test for	
rational zeros	RESOURCES:
16. Test for rational zeros using the rational	Precalculus: Graphing, Numerical, Algebraic, 7th
roots theorem	ed.,
17. Determine the upper and lower bounds	Demana et. al., © 2007
for real zeros	
18. Model real-world situations using	
polynomial functions	
19. Perform operations with complex numbers	
20. Determine complex zeros	
21. Investigate polynomial functions of even	
and odd degree and their possible	
number of real and complex zeros	
22. Find the domain of a rational function	
23. Determine the asymptotes of a rational	
function	
24. Graph rational functions	
25. Solve rational equations	
26. Determine when a rational equations has	
an extraneous solution	
27. Use rational functions to solve real world	
problems	
Activity: Designing a Juice Can	
Solve polynomial and rational inequalities	
algebraically and graphically	
Use a sign chart to solve inequalities	
ose a sign chart to solve inequalities	

GRADE(S): 11

UNIT 3: Exponential, Logistic, and Logarithmic Functions TIME FRAME: 12 to 14 Days

# NCTM STANDARDS:

## **1. NUMBER AND OPERATIONS**

- A. Understand numbers, ways of representing numbers, relationships among numbers, and number systems
- B. Understand meanings of operations and how they relate to one another
- C. Compute fluently and make reasonable estimates

## 2. ALGEBRA

- A. Understand patterns, relations, and functions
- B. Represent and analyze mathematical situations and structures using algebraic symbols
- C. Use mathematical models to represent and understand quantitative relationships
- D. Analyze change in various contexts

## 3. GEOMETRY

- C. Apply transformations and use symmetry to analyze mathematical situations
- D. Use visualization, spatial reasoning, and geometric modeling to solve problems

# 4. MEASUREMENT

- A. Understand measurable attributes of objects and the units, systems, and processes of measurement
- B. Apply appropriate techniques, tools, and formulas to determine measurements

## 5. DATA ANALYSIS AND PROBABILITY

C. Develop and evaluate inferences and predictions that are based on data

# 6. PROBLEM SOLVING

- A. Build new mathematical knowledge through problem solving
- B. Solve problems that arise in mathematics and in other contexts
- C. Apply and adapt a variety of appropriate strategies to solve problems
- D. Monitor and reflect on the process of mathematical problem solving

# 7. REASONING AND PROOF

- A. Recognize reasoning and proof as fundamental aspects of mathematics
- B. Make and investigate mathematical conjectures
- C. Develop and evaluate mathematical arguments and proofs
- D. Select and use various types of reasoning and methods of proof

#### 8. COMMUNICATION

- A. Organize and consolidate their mathematical thinking through communication
- B. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others
- C. Analyze and evaluate the mathematical thinking and strategies of others
- D. Use the language of mathematics to express mathematical ideas precisely

# 9. CONNECTIONS

- A. Recognize and use connections among mathematical ideas
- B. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole
- C. Recognize and apply mathematics in contexts outside of mathematics

- A. Create and use representations to organize, record, and communicate mathematical ideas
- B. Select, apply, and translate among mathematical representations to solve problems
- C. Use representations to model and interpret physical, social, and mathematical phenomena

#### M11.A.2.2.1

 Simplify/evaluate expressions involving positive and negative exponents, roots and/or absolute value (may contain all types of real numbers - exponents should not exceed power of 10).

#### M11.A.2.2.2

Simplify/evaluate expressions involving multiplying with exponents (e.g.  $x^6 * x^7 = x^{13}$ ), powers of powers (e.g.,  $(x^6)^7 = x^{42}$ ) and powers of products  $(2x^2)^3 = 8x^6$  (positive exponents only).

#### M11.A.3.1.1

• Simplify/evaluate expressions using the order of operations to solve problems (any rational numbers may be used).

#### M11.D.1.1.1

 Analyze a set of data for the existence of a pattern and represent the pattern algebraically and/or graphically.

#### M11.D.1.1.2

• Determine if a relation is a function given a set of points or a graph.

#### M11.D.1.1.3

• Identify the domain, range or inverse of a relation (may be presented as ordered pairs or a table).

#### M11.D.2.1.2

 Identify or graph functions, linear equations or linear inequalities on a coordinate plane.

#### M11.D.2.1.3

• Write, solve and/or apply a linear equation (including problem situations).

#### M11.D.2.1.5

 Solve quadratic equations using factoring (integers only – not including completing the square or the Quadratic Formula).

#### M11.D.2.2.1

 Add, subtract and/or multiply polynomial expressions (express answers in simplest form – nothing larger than a binomial multiplied by a trinomial).

- 1. Evaluate exponential expressions and graph exponential functions.
- 2. Use exponential growth and decay to model real-life problems.
- 3. Evaluate and graph common and natural Logarithms.
- 4. Apply the properties of logarithms to solve exponential and logarithmic equations algebraically.
- 5. Solve a variety of application problems involving logarithms and use exponential functions to solve business and finance applications.

M11.D.2.2.2	
<ul> <li>Factor algebraic expressions, including difference of squares and trinomials (trinomials limited to the form ax<sup>2</sup>+bx+c where a is not equal to 0).</li> </ul>	
M11.D.2.2.3	
<ul> <li>Simplify algebraic fractions.</li> </ul>	
M11.D.3.1.1	
Identify, describe and/or use constant or	
<ul> <li>Identify, describe and/or use constant of varying rates of change.</li> </ul>	
M11.D.3.1.2	
<ul> <li>Determine how a change in one variable relates to a change in a second variable (e.g., y=4/x, if x doubles, what happens to y?).</li> </ul>	
M11.D.4.1.1	
<ul> <li>Match the graph of a given function to its table or equation.</li> </ul>	
M11.E.4.2.1	
<ul> <li>Draw, find and/or write an equation for a line of best fit for a scatter plot.</li> </ul>	
M11.E.4.2.2	
Make predictions using the equations or	
graphs of best-fit lines of scatter plots.	
ACTIVITIES:	
	ASSESSMENTS:
1. Graph exponential and logarithmic	<ul> <li>Observation and questioning</li> </ul>
functions	Presentations and discussions
<ol> <li>Perform transformations of the graphs of exponential functions</li> </ol>	<ul><li> Projects and investigations</li><li> Mathematical writing</li></ul>
<ol> <li>Investigate the natural exponential</li> </ol>	<ul> <li>Mathematical withing</li> <li>Homework</li> </ul>
functions	Quizzes
4. Apply exponential functions to the real-	Tests
world situations of growth and decay	
Activity: The M&M Function	REMEDIATION:
Activity: Carbon Dating	The Inverse of a Function     Craphing the Inverse of a Function
<ol> <li>Apply logistic growth functions to real- world situations</li> </ol>	<ul><li>Graphing the Inverse of a Function</li><li>Logarithm Combination Rules</li></ul>
<ol> <li>Investigate the inverse of the exponential</li> </ol>	<ul> <li>Logarithm Combination Rules</li> <li>Solving Exponential Equations with Logs</li> </ul>
function	#1
7. Graph the logarithmic function	Solving Exponential Equations with Logs
8. Change functions from exponential to	(cont.) #2
logarithmic form	Compound Interest #1
Activity: Logarithmic Equations 9. Evaluate logarithmic expressions	<ul><li>Compound Interest #2</li><li>Simplifying Logarithms</li></ul>
<ol> <li>Evaluate logarithmic expressions</li> <li>Use the properties of logarithms to</li> </ol>	<ul> <li>Simplifying Logarithms</li> <li>Simplifying and Solving Logarithms</li> </ul>
evaluate expressions	<ul> <li>Continuous Growth and Radioactive</li> </ul>
11. Perform transformations on the graph of	Decay
the logarithmic function	

<ol> <li>Use the change of base theorem to evaluate logs of different bases</li> <li>Use exponential and logarithmic properties to solve logarithmic equations</li> <li>Explore financial applications of exponential functions</li> <li>Activity: Compound Interest</li> </ol>	DIFFERENTIATION: http://www.sosmath.com/index.html www.algebrahelp.com www.coolmath.com www.mathleague.com www.interactmath.com
Activity: Modeling with Exponential and Logarithmic Equations Functions: Guess the Power Activity: Bank Account Activity: Why Does the Rule of 72 Work?	<ul> <li>ENRICHMENT: <ul> <li>Activity: Are Colleges Still Affordable?</li> <li>Hazards of Heavy Metal: An Investigation Using Exponential Models</li> <li>Functions</li> <li>Project: A Graphical Approach to Compound Interest</li> <li>Logarithmic Scale</li> </ul> </li> <li>RESOURCES: <ul> <li>Precalculus: Graphing, Numerical, Algebraic, 7th ed.,</li> <li>Demana et. al., © 2007</li> </ul> </li> </ul>

GRADE(S): 11

**UNIT 4: Trigonometric Functions** 

# TIME FRAME: 10 to 12 Days

# NCTM STANDARDS:

# **1. NUMBER AND OPERATIONS**

- A. Understand numbers, ways of representing numbers, relationships among numbers, and number systems
- B. Understand meanings of operations and how they relate to one another
- C. Compute fluently and make reasonable estimates

# 2. ALGEBRA

- A. Understand patterns, relations, and functions
- B. Represent and analyze mathematical situations and structures using algebraic symbols
- C. Use mathematical models to represent and understand quantitative relationships
- D. Analyze change in various contexts

# 3. GEOMETRY

- C. Apply transformations and use symmetry to analyze mathematical situations
- D. Use visualization, spatial reasoning, and geometric modeling to solve problems

# 4. MEASUREMENT

- A. Understand measurable attributes of objects and the units, systems, and processes of measurement
- B. Apply appropriate techniques, tools, and formulas to determine measurements

# 6. PROBLEM SOLVING

- A. Build new mathematical knowledge through problem solving
- B. Solve problems that arise in mathematics and in other contexts
- C. Apply and adapt a variety of appropriate strategies to solve problems
- D. Monitor and reflect on the process of mathematical problem solving

# 7. REASONING AND PROOF

- A. Recognize reasoning and proof as fundamental aspects of mathematics
- B. Make and investigate mathematical conjectures
- C. Develop and evaluate mathematical arguments and proofs
- D. Select and use various types of reasoning and methods of proof

# 8. COMMUNICATION

- A. Organize and consolidate their mathematical thinking through communication
- B. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others
- C. Analyze and evaluate the mathematical thinking and strategies of others
- D. Use the language of mathematics to express mathematical ideas precisely

# 9. CONNECTIONS

- A. Recognize and use connections among mathematical ideas
- B. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole
- C. Recognize and apply mathematics in contexts outside of mathematics

- A. Create and use representations to organize, record, and communicate mathematical ideas
- B. Select, apply, and translate among mathematical representations to solve problems
- C. Use representations to model and interpret physical, social, and mathematical phenomena

PA MATH ASSESSMENT ANCHORS:	UNIT OBJECTIVES:
<ul> <li>MATH ASSESSMENT ANCHORS:</li> <li>M11.A.2.2.2 <ul> <li>Simplify/evaluate expressions involving multiplying with exponents (e.g., x<sup>6</sup> * x<sup>7</sup> = x<sup>13</sup>), powers of powers (e.g., (x<sup>6</sup>)<sup>7</sup>=x<sup>42</sup>) and powers of products (2x<sup>2</sup>)<sup>3</sup>=8x<sup>6</sup> (positive exponents only).</li> </ul> </li> <li>M11.A.3.1.1 <ul> <li>Simplify/evaluate expressions using the order of operations to solve problems (any rational numbers may be used).</li> </ul> </li> <li>M11.D.1.1.1 <ul> <li>Analyze a set of data for the existence of a pattern and represent the pattern algebraically and/or graphically.</li> </ul> </li> <li>M11.D.1.1.2 <ul> <li>Determine if a relation is a function given a set of points or a graph.</li> </ul> </li> <li>M11.D.1.1.3 <ul> <li>Identify the domain, range or inverse of a relation (may be presented as ordered pairs or a table).</li> </ul> </li> <li>M11.D.2.1.2 <ul> <li>Identify or graph functions, linear equations or linear inequalities on a coordinate plane.</li> </ul> </li> <li>M11.D.3.1.1 <ul> <li>Identify, describe and/or use constant or varying rates of change.</li> </ul> </li> <li>M11.D.3.1.2 <ul> <li>Determine how a change in one variable relates to a change in a second variable (e.g., y=4/x, if x doubles, what happens to y?).</li> </ul> </li> <li>M11.D.4.1.1 <ul> <li>Match the graph of a given function to its table or equation.</li> </ul> </li> </ul>	<ol> <li>Determine and use central angle measure in radians and degrees.</li> <li>Determine the trigonometric functions of an acute angle with respect to a right triangle.</li> <li>Investigate the trigonometric functions with respect to the unit circle.</li> <li>Investigate the graphs of the six trigonometric functions.</li> <li>Graph composite functions involving trigonometric functions.</li> <li>Relate the concept of inverse functions to trigonometric functions.</li> <li>Apply concepts of trigonometry to real world situations.</li> </ol>
<ul> <li>ACTIVITIES:</li> <li>1. Convert between degrees and radians</li> <li>2. Define degree and radian measure of an angle</li> <li>3. Find circular arc length in degrees and radians</li> </ul>	<ul> <li>ASSESSMENTS:</li> <li>Observation and questioning Presentations and discussions</li> <li>Projects and investigations</li> <li>Mathematical writing</li> <li>Homework</li> </ul>

- 4. Use angular and linear speed to solve practical problems
- 5. Define the six trigonometric functions of an acute Angle

Activity: Some Mnemonics to Remember Your Trig Ratios

6. Use the special right triangles to evaluate the value of the trigonometric functions for 30, 45, and 60 degrees

Activity: Trig Cut Ups

- 7. Use one trigonometric ratio to find the remaining ones
- 8. Use a calculator to find the values of trigonometric functions
- 9. Use trigonometric functions to find the sides of right triangles
- 10. Explore co-terminal angles
- 11. Investigate first quadrant trigonometry
- 12. Use reference triangles to evaluate the trigonometric functions of any angle
- 13. Determine the trigonometric functions for the quadrantal angles
- 14. Explore the unit circle and the wrapping function
- 15. Find trigonometric functions of real numbers
- 16. Investigate the concept of periodicity
- 17. Investigate the 16-point unit circle

# Activity: Radian, the Snowman

Activity: Radian Walk

 Investigate the characteristics of the sine and cosine Functions

# Activity: Sine Cosine Game

- 19. Explore the transformations of the sine function
- 20. Determine the amplitude, period, frequency and phase shift of a sinusoid
- 21. Investigate the characteristics of the tangent
- 22. Cotangent, secant, and cosecant graphs
- 23. Investigate the result of combining trigonometric and algebraic functions
- 24. Determine when a composite function is periodic
- 25. Explore sums and differences of sinusoids
- 26. Determine whether or not a function is a sinusoid27. Investigate the domain and range of the
- 27. Investigate the domain and range of the inverse functions
- 28. Evaluate inverse functions with and without a calculator
- 29. Evaluate compositions of trigonometric

- Quizzes
- Tests

# **REMEDIATION:**

- Manipulating Special Right Triangles
- Trigonometric Ratios
- Evaluating Trigonometric Functions
- Applying Trigonometric Ratios
- Using Trigonometric Ratios to Find Angles
- Trigonometric Ratios
- Angles Greater Than 360 Degrees
- Converting Angle Measurements
- Manipulating Properties of Sine and Cosine
- Graphing Sine and Cosine Functions
- Graphing the Sine and Cosine Functions (cont.)
- Graphing  $y = a \sin x$  or  $y = a \cos x$
- Graphing  $y = c + \sin x$  or  $y = c + \cos x$
- Graphing  $y = \sin bx$  or  $y = \cos bx$

# DIFFERENTIATION

http://www.sosmath.com/index.html www.coolmath.com www.mathleague.com www.interactmath.com http://www.themathpage.com/aTrig/trigonometr y.htm

# ENRICHMENT:

• Project: Fitting a Model to Data

# **RESOURCES**:

Precalculus: Graphing, Numerical, Algebraic, 7th ed.,

Demana et. al., © 2007

	erse trigonometric functions
	ght triangles
31. Apply ri	ght triangle trigonometry to real-
world s	situations
32. Solve tri	gonometric equations and
inequal	ities algebraically and graphically
33. Use trigo	onometric functions to determine
the ang	le between lines
34. Use and	le of depression and the angle of
elevatio	on in application problems
35. Solve tri	gonometric equations and
inequal	ities algebraically and graphically

GRADE(S): 11th

UNIT 5: Analytic Trigonometry

TIME FRAME: 12 to 14 days

# NATIONAL STANDARDS: NCTM Standards

# 1. NUMBER AND OPERATIONS

- A. Understand numbers, ways of representing numbers, relationships among numbers, and number systems
- B. Understand meanings of operations and how they relate to one another
- C. Compute fluently and make reasonable estimates

# 2. ALGEBRA

- A. Understand patterns, relations, and functions
- B. Represent and analyze mathematical situations and structures using algebraic symbols
- C. Use mathematical models to represent and understand quantitative relationships
- D. Analyze change in various contexts

# 3. GEOMETRY

- A. Analyze characteristics and properties of two- and three-dimensional geometric shapes and develop mathematical arguments about geometric relationships
- B. Specify locations and describe spatial relationships using coordinate geometry and other representational systems
- C. Apply transformations and use symmetry to analyze mathematical situations
- D. Use visualization, spatial reasoning, and geometric modeling to solve problems

# 4. MEASUREMENT

- A. Understand measurable attributes of objects and the units, systems, and processes of measurement
- B. Apply appropriate techniques, tools, and formulas to determine measurements

# 6. PROBLEM SOLVING

- A. Build new mathematical knowledge through problem solving
- B. Solve problems that arise in mathematics and in other contexts
- C. Apply and adapt a variety of appropriate strategies to solve problems
- D. Monitor and reflect on the process of mathematical problem solving

# 7. REASONING AND PROOF

- A. Recognize reasoning and proof as fundamental aspects of mathematics
- B. Make and investigate mathematical conjectures
- C. Develop and evaluate mathematical arguments and proofs

# 8. COMMUNICATION

- A. Organize and consolidate their mathematical thinking through communication
- B. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others
- C. Analyze and evaluate the mathematical thinking and strategies of others
- D. Use the language of mathematics to express mathematical ideas precisely

# 9. CONNECTIONS

- A. Recognize and use connections among mathematical ideas
- B. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole
- C. Recognize and apply mathematics in contexts outside of mathematics

- A. Create and use representations to organize, record, and communicate mathematical ideas
- B. Select, apply, and translate among mathematical representations to solve problems
- C. Use representations to model and interpret physical, social, and mathematical phenomena

# M11.A.2.2.2

 Simplify/evaluate expressions involving multiplying with exponents (e.g. x<sup>6</sup> \* x<sup>7</sup> = x<sup>13</sup>), powers of powers (e.g., (x<sup>6</sup>)<sup>7</sup>=x<sup>42</sup>) and powers of products (2x<sup>2</sup>)<sup>3</sup>=8x<sup>6</sup> (positive exponents only).

## M11.A.3.1.1

• Simplify/evaluate expressions using the order of operations to solve problems (any rational numbers may be used).

#### M11.D.1.1.1

• Analyze a set of data for the existence of a pattern and represent the pattern algebraically and/or graphically.

## M11.D.1.1.2

• Determine if a relation is a function given a set of points or a graph.

#### M11.D.1.1.3

 Identify the domain, range or inverse of a relation (may be presented as ordered pairs or a table).

#### M11.D.2.1.2

• Identify or graph functions, linear equations or linear inequalities on a coordinate plane.

# M11.D.2.2.3

• Simplify algebraic fractions.

# M11.D.3.1.1

Identify, describe and/or use constant or varying rates of change.

#### M11.D.3.1.2

 Determine how a change in one variable relates to a change in a second variable (e.g., y=4/x, if x doubles, what happens to y?).

# M11.D.4.1.1

• Match the graph of a given function to its table or equation.

- 1. Use the fundamental trigonometric identities to simplify trigonometric expressions and solve trigonometric equations.
- 2. Prove a variety of trigonometric identities.
- 3. Understand and use the laws of sines and cosines.
- 4. Examine the area of a triangle.

<ul> <li>Observation and questioning</li> <li>Presentations and discussions</li> <li>Projects and investigations</li> <li>Mathematical writing</li> <li>Homework</li> <li>Quizzes</li> <li>Tests</li> </ul>
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<ul> <li>Homework</li> <li>Quizzes</li> <li>Tests</li> </ul>
Quizzes     Tests EDIATION:
EDIATION:
EDIATION:
Law of Cosines
The Law of Sines and the Law of Cosines
Trig I.D. Problems (2 pages)
Mixed Problems (3 pages)
Mixed Hobierns (3 pages)
CHMENT:
The Science and Math Connection
Folding Leg of Card Table
Checkpoint
Modeling the Illumination of the Moon
Modeling the Motion of a Pendulum
0
<ul> <li>Evaluating Modeling Solutions</li> </ul>
ERENTIATION
v.coolmath.com
v.mathleague.com
v.interactmath.com
://www.themathpage.com/aTrig/trigonome
<u>n</u>
OURCES:
alculus: Graphing, Numerical, Algebraic, 7th:
nana et. al., © 2007

**COURSE: Honors Functions** GRADE(S): 11th UNIT 6: Vectors, Parametric Equations TIME FRAME: 7 to 9 days NATIONAL STANDARDS: NCTM Standards 1. NUMBER AND OPERATIONS A. Understand numbers, ways of representing numbers, relationships among numbers, and number systems B. Understand meanings of operations and how they relate to one another C. Compute fluently and make reasonable estimates 2. ALGEBRA A. Understand patterns, relations, and functions B. Represent and analyze mathematical situations and structures using algebraic symbols C. Use mathematical models to represent and understand quantitative relationships D. Analyze change in various contexts 3. GEOMETRY A. Analyze characteristics and properties of two- and three-dimensional geometric shapes and develop mathematical arguments about geometric relationships B. Specify locations and describe spatial relationships using coordinate geometry and other representational systems C. Apply transformations and use symmetry to analyze mathematical situations D. Use visualization, spatial reasoning, and geometric modeling to solve problems **4. MEASUREMENT** A. Understand measurable attributes of objects and the units, systems, and processes of measurement B. Apply appropriate techniques, tools, and formulas to determine measurements 6. PROBLEM SOLVING A. Build new mathematical knowledge through problem solving B. Solve problems that arise in mathematics and in other contexts C. Apply and adapt a variety of appropriate strategies to solve problems D. Monitor and reflect on the process of mathematical problem solving 7. REASONING AND PROOF A. Recognize reasoning and proof as fundamental aspects of mathematics B. Make and investigate mathematical conjectures C. Develop and evaluate mathematical arguments and proofs 8. COMMUNICATION A. Organize and consolidate their mathematical thinking through communication B. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others C. Analyze and evaluate the mathematical thinking and strategies of others D. Use the language of mathematics to express mathematical ideas precisely 9. CONNECTIONS A. Recognize and use connections among mathematical ideas B. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole C. Recognize and apply mathematics in contexts outside of mathematics **10. REPRESENTATION** A. Create and use representations to organize, record, and communicate mathematical ideas B. Select, apply, and translate among mathematical representations to solve problems C. Use representations to model and interpret physical, social, and mathematical phenomena

#### M11.A.2.2.1

 Simplify/evaluate expressions involving positive and negative exponents, roots and/or absolute value (may contain all types of real numbers - exponents should not exceed power of 10).

# M11.A.2.2.2

 Simplify/evaluate expressions involving multiplying with exponents (e.g. x<sup>6</sup> \* x<sup>7</sup> = x<sup>13</sup>), powers of powers (e.g., (x<sup>6</sup>)<sup>7</sup>=x<sup>42</sup>) and powers of products (2x<sup>2</sup>)<sup>3</sup>=8x<sup>6</sup> (positive exponents only).

# M11.A.3.1.1

• Simplify/evaluate expressions using the order of operations to solve problems (any rational numbers may be used)..

# M11.D.1.1.3

 Identify the domain, range or inverse of a relation (may be presented as ordered pairs or a table).

#### M11.D.2.1.2

• Identify or graph functions, linear equations or linear inequalities on a coordinate plane.

#### M11.D.2.1.3

• Write, solve and/or apply a linear equation (including problem situations).

#### M11.D.2.1.5

• Solve quadratic equations using factoring (integers only – not including completing the square or the Quadratic Formula).

#### M11.D.2.2.2

 Factor algebraic expressions, including difference of squares and trinomials (trinomials limited to the form ax<sup>2</sup>+bx+c where a is not equal to 0)

#### M11.D.2.2.3

• Simplify algebraic fractions.

# M11.D.3.1.1

• Identify, describe and/or use constant or varying rates of change.

#### M11.D.3.1.2

• Determine how a change in one variable relates to a change in a second variable (e.g., y=4/x, if x doubles, what happens to y?).

- 1. Apply the arithmetic of vectors and use vectors to solve real-world problems.
- 2. Define parametric equations, graph curves parametrically, and solve application problems using parametric equations.

<ul> <li>M11.D.4.1.1 <ul> <li>Match the graph of a given function to its table or equation.</li> </ul> </li> <li>ACTIVITIES: <ul> <li>Classify quantities as either vector or scalar</li> <li>Use terminology associated with vectors</li> <li>Determine whether or not two vectors are equal</li> <li>Find the component form of a vector</li> <li>Perform vector addition and scalar multiplication</li> </ul> </li> <li>Activity: Adding Vectors Graphically</li> <li>Find the direction angle of a vector</li> <li>Use vectors to represent quantities such as force and velocity</li> <li>Calculate dot products and find the length of vectors</li> <li>Find the angle between vectors</li> <li>Apply vectors to problems involving force and work</li> <li>Graph parametric equations</li> <li>Eliminate the parameter to obtain a rectangular equation in x and y</li> <li>Use a grapher to simulate motion</li> </ul>	ASSESSMENTS: • Observation and questioning • Presentations and discussions • Projects and investigations • Mathematical writing • Homework • Quizzes • Tests <b>REMEDIATION:</b> • Describing Vectors • Adding Vectors Graphically • Vector Addition and Scalar Multiplication • Resolving Vectors • Describing Vectors from x and y Components • Adding Vectors Algebraically • Vector Dot Product • The Angle Between Two Vectors <b>ENRICHMENT:</b> • Trigonometry in Automobile Accident Reconstruction • Vector Equations in Three Dimensions • Project: Precalculus with Limits • Project: Tangent Lines to Sine Curves <b>DIFFERENTIATION:</b> http://www.sosmath.com/index.html www.mathleague.com
<ul> <li>vectors</li> <li>9. Find the angle between vectors</li> <li>10. Apply vectors to problems involving force and work</li> <li>11. Graph parametric equations</li> <li>12. Eliminate the parameter to obtain a rectangular equation in x and y</li> </ul>	<ul> <li>Describing Vectors from x and y Components</li> <li>Adding Vectors Algebraically</li> <li>Vector Dot Product</li> <li>The Angle Between Two Vectors</li> </ul> ENRICHMENT: <ul> <li>Trigonometry in Automobile Accident Reconstruction</li> <li>Vector Equations in Three Dimensions</li> <li>Project: Precalculus with Limits</li> <li>Project: Tangent Lines to Sine Curves</li> </ul> DIFFERENTIATION: http://www.sosmath.com/index.html www.coolmath.com
	www.interactmath.com http://www.themathpage.com/aTrig/trigonomet ry.htm RESOURCES: Precalculus: Graphing, Numerical, Algebraic, 7th ed., Demana et. al., © 2007